

Jayla Smaine / Monika

MOTIVATIONS

[IDEAL] Domination +d8

[BOND] The poor +d6

[SELF] I want riches +d10

METHODS

Cunning +d6

Eloquence +d10

Force +d6

Grace +d6

Knowledge +d4

Will +d8

SKILLS

Academics ()

Athletics

Bureaucracy & Law +d6

Combat (Close) +d8

Combat (Ranged)

Craft (Locksmith) +d6

Etiquette +d6

Drive & Pilot

First-Aid

Observe & Search +d8

Perform()

Persuade +d8

Repair +d8

Sneak +d6

Survive +d6

Trick

DISTINCTIONS +d8/DP

[ORIGIN] Red Martian, born in Chiaro-that-is, intimidated street urchin, who tried to steal from me, and then had to immigrate to Illium

[CAREER] Freelanced as Government Black Op (data retrieval)

[CAREER] Abandoned, had to ply the trade of Scavenger
[TWIST] Became a Highwayman, got caught and received an offer I couldn't refuse

TALENTS +d8/DP or exrt

#1 Network of Whispers (Eloquence)

#2 Dangerous reputation (Will)

#3 Gift for Languages (Eloquence)

#4 This Will Do (Eloquence)

ASSETS (RATED)

Purse +d6

Flashy sabre +d6

Locksmithing set +d6

PROPS (CARRIED)

Concealed weapons, a document or an item confirming identity, disguise

kit, protective mask, several luck charms, large backpack, travelling clothes

DRAMA POINTS

3

STAMINA POINTS

16

CONDITIONS & COMPLICATIONS

EXPERIENCE

0

PATH OF JEWELLED THRONES

(xp 1) Obtain wealth over the course of an adventure. (xp 2) Spend your wealth in extravagant fashion.

PATH OF CONQUEROR

(xp 1) Increase in power or prominence. (xp 2) Rise to a position of significant leadership.

